Babymod project.



Objectives: The BabyMod project aims to refine the need of manufacturers to redesign the interactions between engineers and their modeling environments. The objective is to prepare for the setting up of a future project called EasyMod. BabyMod must lead to a demonstrator validating the necessary interaction technologies.







30K

euros months

Airbus DS, Safran, Thales RT, Ariane Group

Needs

- The main end-user is the system architect but more broadly all engineers with daily or occasional use of the system engineering workshops.
- Facilitate the appropriation of engineering tools and more specifically modeling technologies by engineers.

The targetted locks are:

- Weak penetration of modeling techniques in numerous engineering domains
- modeling tools that don't match the culture of system engineers
- · Obsolete interfaces
- Non intuitive constraints
- · Painful modifications
- Difficult collaboration

Technological approach

Benefit from state of the art interfaces

Multimodal Interfaces, touch devices
Multiscreens, multitouch walls, pen tablets /
computers

Modern graphical frameworks

Expérience from smartphones, web, video games and critical GUI

Simplify human / machine interactions

Intuitive edition

Simultaneous edition

Models annotation

Assist the engineers

Incremental modeling
Non intrusive analysis / edition / assistance
Assisted restructuration of the model
Collaborative modeling



Mono-user

Multi-user

multi-site

Mono-user

multi-site