

SODA project.

Optimal Learning Defense Strategies



Objectives : Preparing for future defense systems involving IAs
Fusion of Game Theory and LAN



WorkPackages

Development of the simulation environment and IAs
Training of IAs with operational input from SYNAPSE



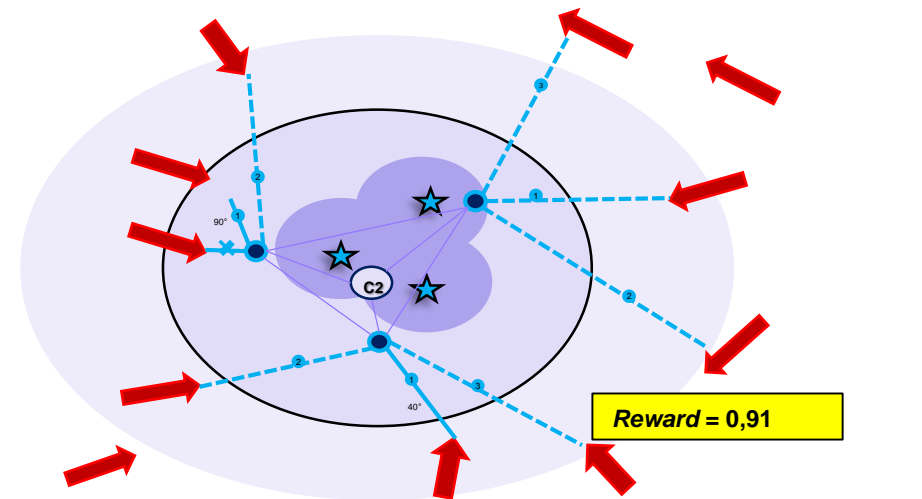
220 k€



12 months
3 collaborators



Synapse,
MBDA



- Friendly strategic point
- Launchers
- Assaultant
- Envelope to be defended to protect the site
- Target out of range
- Missile in flight
- Priority of the target assigned to the launcher
- Target in the field - 80° degrees to defeat